Statistical Machine Translation Part III – Phrase-based SMT

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2014.10.28 WSD and MT

Schein in this course

- Referat (next slides)
- Hausarbeit

 6 pages (an essay/prose version of the material in the slides), due 3 weeks after the Referat

- Please send me an email to register for the course (I am not registering everyone who filled out the questionnaire, as some have decided not to attend)
 - Include your Matrikel

Referat - I

- Last time we discussed topics: literature review vs. project
- We should have about 6 literature review topics and 4-6 projects
 - Projects will hold a Referat which is a mix of literature review/motivation and own work

Referat - II

- Literature Review topics
 - Dictionary-based Word Sense Disambiguation
 - Supervised Word Sense Disambiguation
 - Unsupervised Word Sense Disambiguation
 - Semi-supervised Word Sense Disambiguation
 - Detecting the most common word sense in a new domain
 - Wikification

- Project 1: Supervised WSD
 - Download a supervised training corpus
 - Pick a small subset of words to work on (probably common nouns or verbs)
 - Hold out some correct answers
 - Use a classifier to predict the sense given the context

- Project 2: Cross-Lingual Lexical Substitution
 - Cross-lingual lexical substitution is a translation task where you given a full source sentence, a particular (ambiguous) word, and you should pick the correct translation
 - Choose a language pair (probably EN-DE or DE-EN)
 - Download a word aligned corpus from OPUS
 - Pick some ambiguous source words to work on (probably common nouns)
 - Use a classifier to predict the translation given the context

- Project 3: Predicting case given a sequence of German lemmas
 - Given a German text, run RFTagger (Schmid and Laws) to obtain rich part-of-speech tags
 - Run TreeTagger to obtain lemmas
 - Pick some lemmas which frequently occur in various grammatical cases
 - Build a classifier to predict the correct case, given the sequence of German lemmas as context
 - (see also my EACL 2012 paper)

- Project 4: Wikification of ambiguous entities
 - Find several disambiguation pages on Wikipedia which disambiguate common nouns, e.g. http://en.wikipedia.org/wiki/Cabinet
 - Download texts from the web containing these nouns
 - Annotate the correct disambiguation (i.e., correct Wikipedia page, e.g.

http://en.wikipedia.org/wiki/Cabinet (furniture) or (government)

- Build a classifier to predict the correct disambiguation
 - You can use the unambiguous Wikipedia pages themselves as your only training data, or as additional training data if you annotate enough text

Referat

- Tentatively (MAY CHANGE!):
 - 25 minutes
- Start with what the problem is, and why it is interesting to solve it (motivation!)
 - It is often useful to present an example and refer to it several times
- Then go into the details
- If appropriate for your topic, do an analysis
 - Don't forget to address the disadvantages of the approach as well as the advantages (be aware that advantages tend to be what the original authors focused on)
- List references and recommend further reading
- Have a conclusion slide!

References

- Please use a standard bibliographic format for your references
- In the Hausarbeit, use *inline* citations
- If you use graphics (or quotes) from a research paper, MAKE SURE THESE ARE CITED ON THE *SAME SLIDE* IN YOUR PRESENTATION!
 - These should be cited in the Hausarbeit in the caption of the graphic
- Web pages should also use a standard bibliographic format, particularly including the date when they were downloaded
- This semester I am not allowing Wikipedia as a primary source
 - After looking into it, I no longer believe that Wikipedia is reliable, for most articles there is simply not enough review (mistakes, PR agencies trying to sell particular ideas anonymously, etc.)

- Back to SMT...
- Last time, we discussed Model 1 and Expectation Maximization
- Today we will discuss getting useful alignments for translation and a translation model

IBM Model 1

- Generative model: break up translation process into smaller steps
 - IBM Model 1 only uses lexical translation
- Translation probability
 - for a foreign sentence $\mathbf{f} = (f_1, ..., f_{l_f})$ of length l_f
 - to an English sentence $\mathbf{e} = (e_1, ..., e_{l_e})$ of length l_e
 - with an alignment of each English word e_j to a foreign word f_i according to the alignment function $a:j\to i$

$$p(\mathbf{e}, a | \mathbf{f}) = \frac{\epsilon}{(l_f + 1)^{l_e}} \prod_{j=1}^{l_e} t(e_j | f_{a(j)})$$

- parameter ϵ is a *normalization constant*



Higher IBM Models

IBM Model 1	lexical translation
IBM Model 2	adds absolute reordering model
IBM Model 3	adds fertility model
IBM Model 4	relative reordering model
IBM Model 5	fixes deficiency

- Only IBM Model 1 has global maximum
 - training of a higher IBM model builds on previous model
- Computionally biggest change in Model 3
 - trick to simplify estimation does not work anymore
 - $\rightarrow\,$ exhaustive count collection becomes computationally too expensive
 - sampling over high probability alignments is used instead

HMM Model

- Model 4 requires local search (making small changes to an initial alignment and rescoring)
- Another popular model is the HMM model, which is similar to Model 2 except that it uses relative alignment positions (like Model 4)
- Popular because it supports inference via the forward-backward algorithm

Overcoming 1-to-N

• We'll now discuss overcoming the poor assumption behind alignment functions

Word Alignment

Given a sentence pair, which words correspond to each other?



Word Alignment?



Is the English word does aligned to the German wohnt (verb) or nicht (negation) or neither?

Word Alignment?



How do the idioms kicked the bucket and biss ins grass match up? Outside this exceptional context, bucket is never a good translation for grass

Word Alignment with IBM Models

- IBM Models create a many-to-one mapping
 - words are aligned using an alignment function
 - a function may return the same value for different input (one-to-many mapping)
 - a function can not return multiple values for one input (no many-to-one mapping)
- Real word alignments have **many-to-many** mappings

IBM Models: 1-to-N Assumption



- 1-to-N assumption
 - Multi-word "cepts" (words in one language translated as a unit) only allowed on target side. Source side limited to single word "cepts".
 - Forced to create M-to-N alignments using heuristics

Symmetrizing word alignments



• Grow additional alignment points [Och and Ney, CompLing2003]

Symmetrizing Word Alignments



- Intersection of GIZA++ bidirectional alignments
- Grow additional alignment points [Och and Ney, CompLing2003]

Growing heuristic

grow-diag-final(e2f,f2e)

- 1: neighboring = {(-1,0),(0,-1),(1,0),(0,1),(-1,-1),(-1,1),(1,-1),(1,1)}
- 2: alignment A = intersect(e2f,f2e); grow-diag(); final(e2f); final(f2e);

grow-diag()

- 1: while new points added do
- 2: for all English word $e \in [1...e_n]$, foreign word $f \in [1...f_n]$, $(e, f) \in A$ do
- 3: for all neighboring alignment points $(e_{\text{new}}, f_{\text{new}})$ do
- 4: **if** $(e_{\text{new}} \text{ unaligned OR } f_{\text{new}} \text{ unaligned}) \text{ AND } (e_{\text{new}}, f_{\text{new}}) \in \text{union}(e2f,f2e)$ **then**
- 5: add (e_{new}, f_{new}) to A
- 6: end if
- 7: end for
- 8: end for
- 9: end while

final()

- 1: for all English word $e_{\sf new} \in [1...e_n]$, foreign word $f_{\sf new} \in [1...f_n]$ do
- 2: if $(e_{\text{new}} \text{ unaligned OR } f_{\text{new}} \text{ unaligned}) \text{ AND } (e_{\text{new}}, f_{\text{new}}) \in \text{union}(e2f,f2e)$ then
- 3: add (e_{new}, f_{new}) to A
- 4: end if
- 5: end for

Discussion

- Most state of the art SMT systems are built as I presented
- Use IBM Models to generate both:
 - one-to-many alignment
 - many-to-one alignment
- Combine these two alignments using symmetrization heuristic
 - output is a many-to-many alignment
 - used for building decoder
- Moses toolkit for implementation: <u>www.statmt.org</u>
 - Uses Och and Ney GIZA++ tool for Model 1, HMM, Model 4
- However, there is newer work on alignment that is interesting!

Where we have been

- We defined the overall problem and talked about evaluation
- We have now covered word alignment
 - IBM Model 1, true Expectation Maximization
 - Briefly mentioned: IBM Model 4, approximate
 Expectation Maximization
 - Symmetrization Heuristics (such as Grow)
 - Applied to two Viterbi alignments (typically from Model 4)
 - Results in final word alignment

Where we are going

- We will define a high performance translation model
- We will show how to solve the search problem for this model (= decoding)

Outline

- Phrase-based translation
 - Model
 - Estimating parameters
- Decoding

 We could use IBM Model 4 in the direction p(f|e), together with a language model, p(e), to translate

argmax P(e|f) = argmax P(f|e) P(e)
e e

- However, decoding using Model 4 doesn't work well in practice
 - One strong reason is the bad 1-to-N assumption
 - Another problem would be defining the search algorithm
 - If we add additional operations to allow the English words to vary, this will be very expensive
 - Despite these problems, Model 4 decoding was briefly state of the art
- We will now define a better model...

Phrase-based translation



- Foreign input is segmented in phrases
 - any sequence of words, not necessarily linguistically motivated
- Each phrase is translated into English
- Phrases are reordered

Statistical Machine Translation

• Components: Translation model, language model, decoder



Language Model

- Often a trigram language model is used for p(e)
 - P(the man went home) = p(the | START) p(man | START the) p(went | the man) p(home | man went)
- Language models work well for comparing the grammaticality of strings of the same length
 - However, when comparing short strings with long strings they favor short strings
 - For this reason, an important component of the language model is the length bonus
 - This is a constant > 1 multiplied for each English word in the hypothesis
 - It makes longer strings competitive with shorter strings

Phrase-based translation model

- Major components of phrase-based model
 - phrase translation model $\phi(\mathbf{f}|\mathbf{e})$
 - reordering model d
 - language model $p_{\text{LM}}(\mathbf{e})$
- Bayes rule

$$\begin{split} \operatorname{argmax}_{\mathbf{e}} p(\mathbf{e} | \mathbf{f}) &= \operatorname{argmax}_{\mathbf{e}} p(\mathbf{f} | \mathbf{e}) p(\mathbf{e}) \\ &= \operatorname{argmax}_{\mathbf{e}} \phi(\mathbf{f} | \mathbf{e}) p_{\text{LM}}(\mathbf{e}) \omega^{\text{length}(\mathbf{e})} \end{split}$$

- Sentence **f** is decomposed into I phrases $\bar{f}_1^I = \bar{f}_1, ..., \bar{f}_I$
- Decomposition of $\phi(\mathbf{f}|\mathbf{e})$

$$\phi(\bar{f}_1^I | \bar{e}_1^I) = \prod_{i=1}^I \phi(\bar{f}_i | \bar{e}_i) d(a_i - b_{i-1})$$

Advantages of phrase-based translation

- Many-to-many translation can handle non-compositional phrases
- Use of *local context* in translation
- The more data, the *longer phrases* can be learned

Phrase translation table

• Phrase translations for *den Vorschlag*

English	$\phi(\mathbf{e} \mathbf{f})$	English	$\phi(\mathbf{e} \mathbf{f})$
the proposal	0.6227	the suggestions	0.0114
's proposal	0.1068	the proposed	0.0114
a proposal	0.0341	the motion	0.0091
the idea	0.0250	the idea of	0.0091
this proposal	0.0227	the proposal ,	0.0068
proposal	0.0205	its proposal	0.0068
of the proposal	0.0159	it	0.0068
the proposals	0.0159		

How to learn the phrase translation table?

• Start with the *word alignment*:



• Collect all phrase pairs that are **consistent** with the word alignment





• Consistent with the word alignment :=

phrase alignment has to contain all alignment points for all covered words

$$(\overline{e},\overline{f}) \in BP \Leftrightarrow \qquad \forall e_i \in \overline{e} : (e_i, f_j) \in A \to f_j \in \overline{f}$$

AND
$$\forall f_j \in \overline{f} : (e_i, f_j) \in A \to e_i \in \overline{e}$$



(Maria, Mary), (no, did not), (slap, daba una bofetada), (a la, the), (bruja, witch), (verde, green)



(Maria, Mary), (no, did not), (slap, daba una bofetada), (a la, the), (bruja, witch), (verde, green), (Maria no, Mary did not), (no daba una bofetada, did not slap), (daba una bofetada a la, slap the), (bruja verde, green witch)



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(bruja verde, green witch), (Maria no daba una bofetada, Mary did not slap),
(no daba una bofetada a la, did not slap the), (a la bruja verde, the green witch),
(Maria no daba una bofetada a la, Mary did not slap the),
(daba una bofetada a la bruja verde, slap the green witch)

Word alignment induced phrases (5)



(Maria, Mary), (no, did not), (slap, daba una bofetada), (a la, the), (bruja, witch), (verde, green), (Maria no, Mary did not), (no daba una bofetada, did not slap), (daba una bofetada a la, slap the), (bruja verde, green witch), (Maria no daba una bofetada, Mary did not slap), (no daba una bofetada a la, did not slap the), (a la bruja verde, the green witch), (Maria no daba una bofetada a la, Mary did not slap the), (daba una bofetada a la bruja verde, slap the green witch), (no daba una bofetada a la bruja verde, did not slap the green witch), (Maria no daba una bofetada a la bruja verde, Mary did not slap the green witch),

Probability distribution of phrase pairs

- We need a probability distribution $\phi(\overline{f}|\overline{e})$ over the collected phrase pairs
- \Rightarrow Possible *choices*
 - relative frequency of collected phrases: $\phi(\overline{f}|\overline{e}) = \frac{\operatorname{count}(f,\overline{e})}{\sum_{\overline{t}} \operatorname{count}(\overline{f},\overline{e})}$
 - or, conversely $\phi(\overline{e}|\overline{f})$
 - use lexical translation probabilities

Reordering

- Monotone translation
 - do not allow any reordering
 - \rightarrow worse translations
- Limiting reordering (to movement over max. number of words) helps
- *Distance-based* reordering cost
 - moving a foreign phrase over n words: cost z^n
- *Lexicalized* reordering model