

# **Fine-Grained Contextual Predictions**

# for Hard Sentiment Words

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# **1. Introduction**

- high accuracy sentiment analysis requires sense disambiguation
- flaws of today's systems
  - often words are considered to always have same sentiment
  - ngram approaches lack in ability to generalize
- compositional approaches conflate differences in lexical meaning ("hard feelings" vs. "hard wood") and meaning composition (e.g., negation)
- sentiment often for whole documents or sentences

### **1.1 Contributions**

• for prediction: softmax, i.e., **probability distribution** 

$$P_{\theta}^{c}(w) = \frac{\exp(s_{\theta}(w, c))}{\sum_{w'} \exp(s_{\theta}(w', c))}$$

• do not predict last word, but center word in a window of 7 words • use  $P_{\theta}^{c}$  as context representation

• trained on English Wikipedia

# 4. Sense Disambiguation Structure: Cluster Centroids

#### 1. cluster $P_{\theta}^{c}$ of 4000 contexts of "hard"

1. detailed linguistic analysis of contexts of "hard"

2. introduction of **contextually enhanced sentiment lexicon**, which contains

(a) senses of word w

- (b) sentiment annotation of each sense
- (c) sense disambiguation structure: statistical classification model or cluster centroids
- 3. deep learning features for sentiment-relevant sense disambiguation

# 2. Sense Lexicon for "hard"

- basis: 16 Cobuild senses [4] (compiled based on an empirical analysis)
- 4800 contexts of "hard" from Amazon Product Reviews [2]

#### 2.1 Cobuild Senses Refined

- split (3): distinguish the adverbial ("to accelerate hard") and adjectival ("hard acceleration") sense in the meaning 'intense'
- conflated (2, 4, 9, 10, 11): different types of difficulty ("hard question" (2), "hard work" (4), "hard life" (11), "hard on someone" (9), "hard on something" (10)
- conflated (3a, 5, 6, 7): different types of intensity: "to work hard" (3a), "to look hard" (5), "to kick hard" (6), "to laugh hard" (7)
- new non-compositional meanings in addition to (13, 14, 15, 16)
- new: opposites of senses of "soft"
- new: opposite of 'quiet/gentle voice/sound' (7: MUSIC; e.g., "hard beat", "not too hard of a song")
- new: opposite of 'smooth surface/texture' (8: CONTRAST; e.g., "hard line", "hard edge")

#### 2.2 Sentiment Senses of "hard"

2. k-means, 100 clusters 3. assign a sense to each cluster 4. new context gets sense of closest cluster centroid

# **5. Experiments**

- task: classify sense of "hard" as positive or negative given its context
- 4800 contexts of "hard"
- 4000+600 training + development examples: pattern based labeling, e.g., "hard drive"
- 200 test examples: manual labeling
- available online: http://www.cis.lmu.de/ebert
- 2 settings
- 1. fully manual: manual labels
- 2. semi-automatic: manually label 100 k-means cluster, computed using  $P_A^c$

#### 5.1 Results

			ngram	PCD	embed	acc	prec	rec	$F_1$
	bl	1			•	.62	•	1.00	<b>_</b>
	<b>D</b> I	-					.02		.92
	fully	2	+			.90			
		3		+		.90	.91	.92	
		4			+	.87	.87	.92	
		5	+	+		.92	.92	.94	.93
ent		6	+		+	.91	.90	.95	.92
Ĕ		7		+	+	.86	.83	.96	.89
do		8	+	+	+	.92	.93	.95	.94
development	semi	9	+			.85	.87	.89	.88
		10		+		.85	.87	.89	.88
		11			+	.76	.73	.98	.83
		12	+	+		.85	.87	.89	.88
		13	+		+	.85	.87	.89	.88
		14		+	+	.85	.89	.87	.88
		15	+		+		.87		.89
test	bl	16				.66	.66	1.00	.80
	fully	17	+	+	+	.90	.89	.96	.92
	semi	18	+	+	+	.85	.85	.91	.88
(a) Classification results; bl: baseline									

	1	2	3	4	5	6	7	8
1								
2	+							
	.1.							

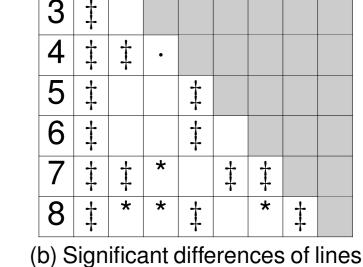
#### i.e., senses of "hard" & sentiment annotation of each sense

sense	Cobuild	syntax	meaning	example	sent.	# train #	ŧ test
1 FIRM	1	ADJ	firm, stiff	hard floor	neu	78	5
2 DIFFICULT	2, 4, 9, 10, 11	ADJ	difficult	hard question	neg	2561	120
3 ADVERB	3a, 5, 6, 7	ADV	intensely	work hard	neu	425	19
4 INTENSE	3b	ADJ	intense	hard look	neu	24	7
5 HARD-MAN	8	ADJ	unkind	hard man	neg	15	0
6 HARD-TRUTH	12	attributive ADJ	definitely true	hard truth	neu	5	6
7 MUSIC		ADJ	hard-rock- type music	hard beats	neu	347	15
8 CONTRAST		ADJ	opposite of soft tran- sition	hard edge	neu	3	1
9 NEGATIVE-P	13, 15	phrases		hard drugs	neg	36	2
10 NEUTRAL-P	14, 16	phrases		hard drive	neu	375	27

## 3. Sense Disambiguation Structure: Classifier

#### **3.1 Features**

- **1**. *n*-gram features for  $n \in 1, 2, 3$
- 2. probability distribution of language model ( $P_{\theta}^{c}(w)$ )
- 3. deep learning features: mean of input and target representations of context learned by



1-8 in left table; ‡: p=0.01, \*: p=0.05, ·: p=0.1

# 6. Conclusion and Future Work

• sentiment is output of causal chain

• complex linguistic processes

- high-accuracy sentiment analysis needs meaning of individual words
- use a contextually enhanced sentiment lexicon for sense disambiguation, i.e., sense-based **lexicon** instead of word-based
- deep learning features helpful for sense disambiguation
- future work: show that findings generalize to other words
- future work: use features from WSD community

#### Acknowledgments

language model ( $\sum_{i=1}^{n-1} r_{w_i}$  and  $\sum_{i=1}^{n-1} q_{w_i}$ ) (embed) 4. classifier: liblinear [1]

#### 3.2 Language Model

• vectorized log-bilinear language model (vLBL) [3]

 $\hat{\boldsymbol{q}}(c) = \sum_{i=1}^{n-1} \boldsymbol{d}_i \odot \boldsymbol{r}_{w_i}$  $s_{\theta}(w,c) = \hat{\boldsymbol{q}}(c)^T \boldsymbol{q}_w + b_w$ 

- $r_{w_i}$ : input representation of word  $w_i$
- $\hat{q}(c)$ : predicted target representation given context  $c = w_1, \ldots, w_{n-1}$

•  $q_w$ : correct target representation of word w

•  $d_i$ : position dependent weights,  $\odot$ : pointwise multiplication,  $b_w$ : bias for word w

•  $s_{\theta}$ : similarity of predicted target and real target with  $\theta = \{R, Q, D, b\}$ : model parameters • trained using noise-contrastive estimation [3], thus no normalization necessary during training This work was supported by DFG (grant SCHU 2246/10). We thank Lucia Krisnawati and Sascha Rothe for their help with annotation.

## References

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